

1. (30 points) **(Finishing the Arborescence proofs)** You will complete the formal arguments for the proofs we only sketched in class.

- (a) (5 points) Recap the primal-dual algorithm (with reverse delete) for min-cost arborescence.

**Solution:**

*Proof.*  $1 + 1 = 2$ . □

- (b) (10 points) In the iterative step, recall that we find a minimal strongly connected component  $S$  which has incoming arcs in the current solution. If such a component exists and does not contain the root  $r$ , then we raise its dual variable  $y_S$  and proceed. Show that if we cannot find such a component, then the current solution (before reverse delete) is feasible.

**Solution:**

*Proof.*  $1 + 1 = 2$ . □

- (c) (15 points) Let  $F^*$  be the final solution after reverse delete. Then, show that for any variable  $y_S > 0$  (i.e., it has strictly positive contribution) to the dual, then  $|F^* \cap \delta^-(S)| = 1$ , i.e., we satisfy the relaxed complementary slackness condition with  $\lambda = 1$ . This should use the property of reverse delete, and also how we choose the minimal strongly connected components at any time to raise the dual.

**Solution:**

*Proof.*  $1 + 1 = 2$ . □

2. (15 points) **(Gap Example for Local Search)** In class, we saw that local search yields a  $1/2$ -approximation for Max- $k$ -Coverage. Now you will construct an example where it can be stuck at such a solution which is factor  $1/2$ -off from the optimal.

- (a) (15 points) Indeed, we said that if we start with any arbitrary collection of  $k$  sets, and keep making swaps as long as we improve the total coverage, we repeat until we stop. Construct an instance of max- $k$ -coverage where, if we started off with a bad solution (you can choose this solution), the local search algorithm would not even make one improvement. That is, it stops there. Moreover, if this starting solution only covers  $1/2$  the number of elements of an optimal solution, then we would have shown a tight bad example for our local search analysis. (Hint: try to construct an instance where all the inequalities we used in our swap-based proof are almost tight. Indeed, if they were sloppy, then we could have done a better analysis).

**Solution:**

*Proof.*  $1 + 1 = 2$ .

□

3. (10 points) (**Connectivity Problem**) Consider the following problem: we have a graph  $G = (V, E)$ , and edges have cost  $c_e \geq 0$ . Now, we have a set  $S$  of senders, and a set  $R$  of receivers such that  $S \cap R = \emptyset$ . The goal is to find a set of edges  $F$  with minimum total cost  $\sum_{e \in F} c_e$  such that each receiver  $r \in R$  is connected to at least one sender  $s \in S$  (it can be any sender, doesn't matter which).
- (a) (10 points) Design a 2-approximation algorithm for this problem. You may reduce it to some problem we've already studied in class.

**Solution:**

*Proof.*  $1 + 1 = 2$ .

□

4. (20 points) (**Some Non-Approximability Problems**) We saw in class that the Steiner Tree and Steiner Forest had 2-approximation algorithms. Now we show that a slight change to the problem makes them quite different. Suppose we have a vertex-cost version of the problem. That is, we have a graph  $G = (V, E)$  and each vertex has a cost  $c_v \geq 0$  (and edges have no cost). We are given a root  $r \in V$ , and a set of terminals  $T \subseteq V$ . The goal is to find a set of vertices  $V' \subseteq V$  such that in the sub-graph induced by  $V'$  (i.e. take vertices in  $V'$  and all edges between any pair of vertices in  $V'$ ), the root is connected to every terminal.
- (a) (5 points) Show that if we have an  $\alpha$ -approximation for this problem, then we can use this to design an  $\alpha$ -approximation for the Steiner Tree problem also.

**Solution:**

*Proof.*  $1 + 1 = 2$ .

□

- (b) (15 points) More interestingly, show that if we have an  $\alpha$ -approximation for this problem, then we can use this to design an  $\alpha$ -approximation for the Set Cover problem also. Using this and results mentioned in class, what is the factor of non-approximability you can prove for this problem?

**Solution:**

*Proof.*  $1 + 1 = 2$ .

□